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| **Game Production**  Diploma in IT  Year 2 (2023/24) Semester 3 | Week **3** |
| **1 hour** |
| **Game Genres** | |

Pick 2 game genres (or sub-genres) that you tend to enjoy. Briefly describe the distinguishing features of games in these genres with relevant examples. Explain why you enjoy these game genres.

I enjoy MOBA (Multiplayer Online Battle Arena) and Tower Defense type of games.

MOBA is a sub-genre of strategy games that emphasizes team-based competitive play. In MOBAs, two teams of players control characters with unique abilities and fight to destroy the opposing team's base. The genre is known for its fast-paced gameplay, strategic depth, and emphasis on teamwork and coordination. One of the most popular MOBAs is League of Legends, which has millions of players worldwide. In League of Legends, players choose from a roster of over 150 champions, each with their own unique abilities and playstyles. Matches take place on a three-lane map, and players must work together to push their way into the enemy base and destroy their nexus. I enjoy MOBAs because they require a lot of strategic thinking and teamwork. I like figuring out how to work with my teammates to outmaneuver the other team and gain an advantage. It is also competitive, which is one of the main reasons I like playing these types of games.

Tower Defense is another sub-genre of strategy games where the player must defend a specific area from waves of enemies. The player sets up towers along a predefined path to prevent the enemies from reaching their objective. The genre is known for its simple, yet addictive gameplay and the ability to create increasingly challenging levels.

One of the most popular tower defense games is Bloons Tower Defense, where players defend their territory against waves of attacking balloons. Players must carefully choose which towers to place and where to place them, as well as upgrade their towers as they progress through the game.

I enjoy tower defense games because they provide a nice balance of strategy and action. I like trying to figure out the best placement for my towers and the most effective ways to use them. The games are also very satisfying to play, as it's rewarding to watch your defenses hold strong against increasingly difficult waves of enemies.

Pick 1 game genre (or sub-genre) that you tend not to enjoy. Briefly describe the distinguishing features of games in these genres with relevant examples. Explain why you tend not to enjoy these game genres.

I tend to not enjoy First-Person-Shooter (FPS) games. First-Person Shooter (FPS) is a sub-genre of action games where players control a character from a first-person perspective and engage in combat with enemies using a variety of weapons. FPS games are known for their fast-paced gameplay, intense action, and focus on skill-based combat.

Counter-Strike: Global Offensive (CSGO) is a popular FPS game that has a large player base worldwide. In CSGO, players join either the terrorist or counter-terrorist team and engage in team-based combat across a variety of maps and game modes. The game features a wide range of weapons and equipment, and players must work together to complete objectives or eliminate the opposing team. CSGO is known for its fast-paced and skill-based gameplay, where precise aim and quick reflexes are key to success.

I tend to not enjoy playing FPS games due to motion sickness and headaches caused by the first-person perspective and fast-paced action. The constant movement and rapid camera movements can be disorienting and overwhelming for me, leading to discomfort and nausea.

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